



Orbotron Base Unit

Vanguard

Move: 2

Bombard: 2x[D6]

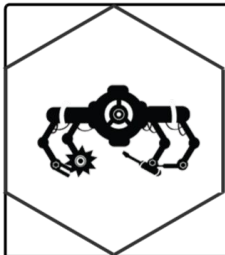
Resonating Strike [Active]

Deal *2 damage to an adjacent enemy, +*2 damage if an allied creature is adjacent to the target.

Resonance [Passive]

When an allied creature ends their movement adjacent to an enemy the Vanguard is adjacent to, may deal *2 damage to the enemy.

"Strength in numbers"



Orbotron Base Unit

Sentinel

Move: 2

Bombard: 1x[D6]

Force Field [Active]

Spawn Force Fields on up to 3 adjacent Os

Psionic Lens [Bombard]

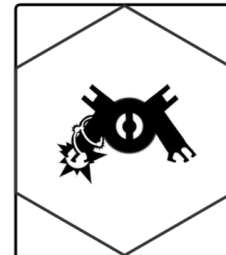
Upgrade up to 2 landed D6s to a D8 at the same value each

Force Field [Stats]

1+ HP; No turn token

Transient - Expires at the end of the tactical phase

"Planetary resonance at optimal levels"



Orbotron Base Unit

Warp Core

Move: 1

Bombard: 1x[D6]

Assisted Overdrive [Active]

An adjacent allied unit may take its turn, if available immediately with +1 movement. Refresh its turn.

Omniscore [Passive]

When destroyed, transforms into an Omniscore

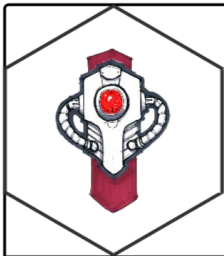
Force Field [Stats]

∞+ HP; Receives turn token

Omnidrive [Active] -Any allied unit may take a free turn.

Omnipresent -Place outside the board. Cannot be destroyed

"Our will transcends our form"



Orbotron Faction

Faction Specials

[not a unit]

Zegatron Configuration [Active]

May be used by any base unit. Remove self and an adjacent allied base unit. Spawn a Zegatron in either O.

Synchronized Cores [Passive]

When ending your first turn each [Tactics phase], you may take a second turn immediately (not free).

"We strike as one"



Orbotron Titan

Zegatron

Move: 2

Bombard: [Prismatic Alignment]
6xD20/2xD12/10xD6

Zegapunch [Active]

Deal *3 damage to adjacent enemy, knocking target directly away by 2 Os, +*3 damage if the target cannot be knocked back fully.

Prismatic Alignment [Bombard]

May launch 6xD20 or 2xD12 or 10xD6

Phoenix Core [Passive]

When destroyed, spawn a Zegaturret in this O.

Zegaturret [Stats]

6+ HP; No turn token

Prismatic Alignment - May launch 6xD20 or 2xD12 or 10xD6

"This isn't even our final form"